

GACE[®] Engineering and Technology Education Assessment Test I (052) Curriculum Crosswalk

Subarea I. Engineering Design and Application (40%)							
<i>Objective 1: Understand the engineering design process</i>							
 A. Demonstrates ability to apply the engineering design process to model and solve problems using engineering principles 							
 Applies skills to use and maintain technological products and systems for engineering design 							
C. Assesses the impact of products and systems							
<i>Objective 2: Apply and use engineering principles in the engineering design process</i>							
A. Is familiar with engineering principles within							
medical technologies							
agricultural and related biotechnologies							
 energy and power technologies 							
information and communication technologies							
 transportation technologies 							
manufacturing technologies							
construction technologies							
B. Understands the engineering design process, including iterative design, identifying realistic constraints, and applying decision making skills for selecting optimal solutions							

Subarea II. Engineering and Technology Teaching Practices (33%)								
<i>Objective 1: Understand and use a variety of effective teaching practices that enhance and extend learning of engineering technology</i>								
 Ensures that the space and physical arrangement of instructional facilities are conducive to effective instruction and safety 								
B. Develops instructional goals and objectives for the engineering and technology education curriculum that are clear, relevant, and meaningful and that can be assessed								
C. Knows the management skills needed to organize an agribusiness								
<i>Objective 2: Understand and be able to interpret, develop, and implement curriculums for engineering and technology education programs, including instructional methods of teaching for the classroom and engineering and technology education lab activities</i>								
 A. Implements a variety of teaching methods (e.g., production lab and classroom workspaces) to enhance student learning in engineering and technology education 								
 B. Selects and uses appropriate materials and resources for effectively teaching subject material in engineering and technology education 								
C. Demonstrates and incorporates safe laboratory procedures in classroom, lab, and field environments								

D. Uses standard and authentic assessment tools and strategies to monitor individual and group progress in achieving learning goals								
E. Provides students with leadership opportunities and practical experience in engineering and technology-related fields through student organizations and professional organizations								
Subarea III. Engineering Profession and Professional Growth (27%)								
<i>Objective 1: Understand the organizational structure and historical development of career and engineering education and practice and its relationship to American business, industry, and careers</i>								
 A. Describes how engineering and technology education literacy can assist individuals in participating in society's decisions regarding the use of technology 								
 B. Identifies sources of information about regulations and guidelines for the construction and use of instructional facilities in engineering and technology education 								
C. Is familiar with engineering disciplines, such as								
electrical engineering								
chemical engineering								
mechanical engineering								
civil engineering								
 industrial engineering 								
 aeronautical/aerospace engineering 								
automotive engineering								

 computer software engineering 								
 biomedical engineering 								
<i>Objective 2: Work with business, industry, and labor in establishing school/business/community partnerships and advisory committees</i>								
A. Can apply oral and written skills to effectively communicate engineering and technology design decisions								
 B. Can apply management skills for leading interdisciplinary teams of students to solve complex problems 								